

## I Claim

1. An electronic gaming apparatus comprising:
  - a processor;
  - a primary game display;
  - 5 means for a player to make a wager to player the apparatus and to prompt play;
  - said processor configured to, in response to prompting of play, (i) randomly select and display indicia at the primary game display to define a primary game winning or losing outcome, (ii) if the primary game outcome is a winning outcome to issue a primary game award to the player and (iii) to randomly select, independent of the
  - 10 primary game outcome, between a secondary game trigger or no trigger condition;
  - a secondary game display displaying a plurality of secondary game awards available to the player for the secondary game;
  - said processor configured to, in response to selection of a secondary game trigger condition, (i) select at least one of said displayed secondary awards, (ii) control
  - 15 said secondary game display to display said selected secondary game award to the player and (iii) issue said secondary game award to the player.
2. The apparatus of claim 1 comprising said primary game display is an electronic video display.
3. The apparatus of claim 2 comprising said secondary game display includes said
- 20 primary game video display.
4. The apparatus of claim 1 comprising said secondary game display is a second video display located apart from said primary game display.
5. The apparatus of claim 1 comprising said secondary game display is an electro-

mechanical display.

6. The apparatus of claim 1 comprising said secondary game display includes indicator means and said processor is configured to control said indicator means to have a first phase processing through indication of a plurality of awards and a select  
5 phase to display the secondary game award to be issued to the player.

7. The apparatus of claim 6 comprising said secondary game display includes a wheel and indicator, at least one of said wheel and indicator moveable relative to the other to display said secondary game award.

8. The apparatus of claim 7 comprising said wheel includes segments each  
10 displaying a secondary award.

9. The apparatus of claim 8 comprising each wheel segment including a segment display and said processor configured to select and display at each segment an award value.

10. The apparatus of claim 9 comprising said processor configured to randomly  
15 select the award value display at least one of said segment displays.

11. The apparatus of claim 1 comprising said secondary display includes a plurality of secondary game award indicators and said processor is configured to control at least one of said indicators to display a secondary game award.

12. The apparatus of claim 11 comprising each secondary game award indicator is  
20 an electro-mechanical device including relatively moveable display and indicator to indicate the secondary game award selected.

13. The apparatus of claim 1 comprising one of said processor and secondary game display configured to select said secondary game award on a weighted random basis

14. A method for providing a secondary game award for a gaming device comprising:  
providing a primary game display;  
a player making a wager and prompting play;

a processor, in response to prompting play, (i) randomly selecting and displaying  
5 one of a primary game winning or losing outcome, (ii) randomly selecting, independent  
of the primary game outcome, one of a secondary game trigger or no-trigger condition,  
and (iii) if the primary game outcome is a winning outcome issuing an award to the  
player;

if a secondary game trigger condition is selected, said processor (i) controlling a  
10 secondary game display to display a plurality of secondary game awards and (ii)  
randomly selecting and displaying at the secondary game display a secondary game  
award.